

# Devangi Vaid

UI/UX & Product Designer

 [devangivaid.com](https://devangivaid.com)  
 [devangi.uiux@gmail.com](mailto:devangi.uiux@gmail.com)  
 [linked.com/in/devangivaid](https://www.linkedin.com/in/devangivaid)  
 [devangivaid.medium.com](https://devangivaid.medium.com)

## EDUCATION

### University of California, Irvine - Masters of Science

M.S in Human Computer Interaction and Design

GRADUATING - SEPT 2024

### University of California, Santa Cruz - Bachelors of Science

Bachelors of Science in Cognitive Science with a discipline in Artificial Intelligence and Human Computer Interaction

JUNE 2022

### Google UX Professional Design Certificate

Earned advanced UI/UX Certification from Google's Grow With Google Program

FEB 2023

## WORK EXPERIENCE

### NASA

UX Design and Research Intern | HCI Group

FEB 2024 - PRESENT

- Designed an administrative dashboard using Figma and Axure which increased total system navigation efficiency for 40+ teams across NASA
- Conducted extensive user research via interviews, card sorting, heuristic evaluation and A/B testing with NASA HCI and CPIDS team experts, analyzing feedback to drive significant software usability improvements.
- Employed the double diamond design procedure to iteratively refine solutions, ensuring they meet user needs and project goals.
- Worked closely with quality assurance team, developers, and product ops to maintain NASA's Mission Assurance System and develop products for NASA's system engineers

### Varian

UX Design Lead | Master's Capstone Project

FEB 2024 - PRESENT

- Championed an extensive redesign of the BRAVOS brachytherapy system, leading a cross-functional team to reduce the execution time of a 3-system cancer treatment tool.
- Made responsible for final design decision making as UI/UX lead, streamlining the information architecture, and enhancing system usability for Radiation Therapy Technologists.
- Enhanced the design system to build cohesive and consistent user experiences

### Neoboard

UI/UX Design Intern | User Experience Team

OCT 2023 - JAN 2024

- Standardized the app's navigation and design system through a competitive audit, and enhanced usability by leading qualitative user interviews.
- Orchestrated agile team workflows using Clickup to track and boost the user experience team's productivity

### Siemens

UI/UX Design Intern | Siemens GBS Digital Advisory Team

NOV 2022 - APRIL 2023

- Led the Siemens Online Competency Analysis Tool ownership within an internal company promotion program, leading to an 81% enhancement in user experience for internal engineering teams.
- Designed and implemented the 'Snowflake Assistant,' a unified platform adopted by Siemens teams in over 90 countries, ensuring a consistent and efficient data migration experience within the Siemens cloud
- Collaborated with a project lead and senior software engineer to modernize internal designs, using Material UI techniques, heuristic principles, and human factors, ensuring cross-platform consistency while revitalizing the internal Design System.

## SKILLS

### DESIGN

UX Design  
UI Design  
Task Flows  
User Testing  
Responsive Design  
Wireframing  
Mobile Design  
Information Architecture  
User Personas  
Design Synthesis  
Visual Communication  
Rapid Prototyping  
User Journey Mapping

### RESEARCH

Surveys  
Usability Testing  
Interviews  
UX Audit  
Heuristic Evaluation  
A/B Testing  
User Personas  
Card Sorting

### TOOLS

Figma  
Adobe Creative Suite  
Sketch  
InVision  
Principle  
InDesign  
Axure

### CODING

Material UI  
HTML  
CSS

## AWARDS

### Georgia Tech UX Design

Completed Georgia Tech's intensive UX Design Bootcamp, mastering essential skills including user research, prototyping, usability testing, and advanced interaction design principles.

### Dean's Honors | UCSC

Awarded for academic excellence upon graduation by being in the top 15% of academic class